15

13

play is greater than one-hundred and eighty degrees (180°) and less than three-hundred and sixty degrees (360°) which correlates to a presentation display posture.

19. A mobile computer device, comprising:

a binding system that movably connects a first housing and a second housing of the mobile computer device, the first housing including a first integrated display and the second housing including a second integrated display;

a position controller configured to:

receive binding position data that indicates a position angle between the first and second integrated displays;

correlate the position angle to a display posture that corresponds to a position of the first and second integrated displays; and

initiate a user feedback that one of:

locks the binding system and holds the first and second housings securely in the display posture;

14

stiffens the binding system and resists movement of the first and second housings from the display posture; or is a haptic feedback of binding detents when the first and second housings are moved to change the position angle between the first and second integrated displays.

20. A mobile computer device as recited in claim 19, wherein the position controller is further configured to:

receive application context data that indicates a context of an application interface that is displayed on one or both of the first and second integrated displays;

receive device setting data that indicates a device setting; and

determine the display posture based on the binding position data, the application context data, and the device setting data.

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